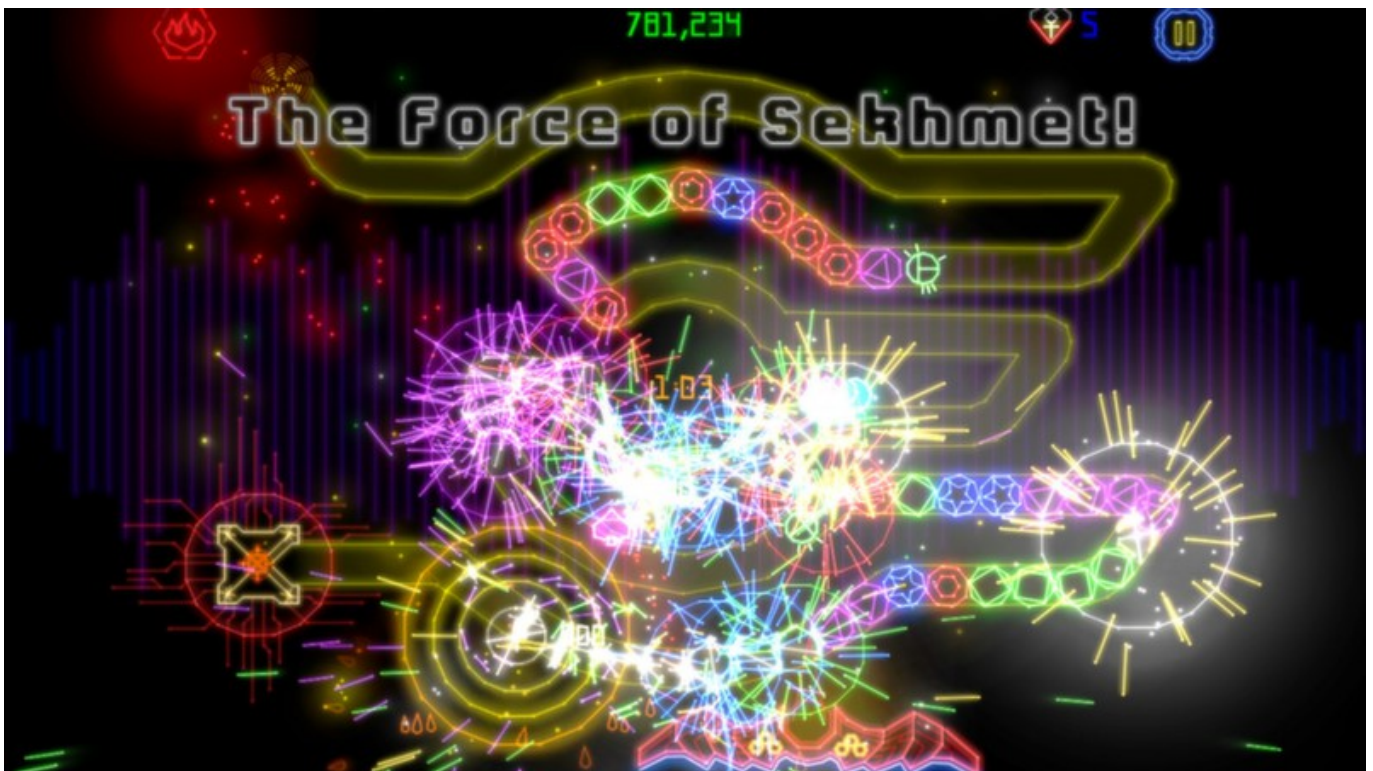

Magical Squash



Download ->->->-> <http://bit.ly/2SLe4yl>

About This Game

'Magical Squash' is a virtual reality sports game. The players view a fantasy squash court through VR glasses where they can compete. Unlike a lot of VR games that are filled with violence and bloodshed, we hope that the players will enjoy a happier, healthier gaming experience.

Through this VR squash game, the player will feel as though they are really exercising after as little as 5 to 10 minutes! The game can be enjoyed at home or even in the office.

By combining a well-loved sport and the latest technology, our sincere hope is that you will join us and enjoy a healthy and fun experience.

TIPS



1 or 2 Button — Pause
3 Trigger — Confirm, Serve again



Blow up the surrounding box
to get extra point



Reduce the remaining time



Increase the remaining time

Title: Magical Squash
Genre: Action, Casual, Indie, Simulation, Sports
Developer:
RISING GAME
Publisher:
RISING GAME
Release Date: 10 Nov, 2017

a09c17d780

English,Simplified Chinese







If you are looking for a good randomly generated rogue horror game than this might be what you are looking for. It has a few kinks to work out such as the key binding being weird and I had to work kind of hard to get the setting menu to function but the game itself is great; hard but that's a good thing for me.

For those who are wondering how the game works, you start out with a gun and a plank of wood to defend yourself so you can fight back; and the goal is to find the elevator to the next floor. If you die you start from the beginning but you do collect coins that will let you purchase some upgrades.

You have sanity and health to be aware of so simply seeing some of these creatures can kill you and you'll need too scavenge for sanity pills and health kits, as well as items that you can use to distract creatures for a more stealth approach.. Short but good game. Great game! Mechanics are simple, graphics are amazing and gameplay is fun. The game in itself looks mad, the lighting from the neon beams in the levels are a great touch and make the atmosphere really welcoming. The gameplay is fun and a good way to relax. There are some things with the mechanics which I believe are quite buggy if im not being a retard. One of them is wall-running around corners. Whenever I am on a linear wall and come to a corner, rather than my character running the corner, he stops and I die. The second is on the zipline, where at the end, atleast 50% of the time, I drop and die rather than it following through. However, the music in this game is ♥♥♥♥ing sexy! The music in the background of the game is simply the best thing. I don't think my review would be this positive if it weren't for the music. It seems to me that there is a large variety of tracks that go along with the levels. All having different tones and tunes suited to the complexity of the level. This game is great and I recommend it to many people, especially now since it is only 0.72 dollars.. I hate these DLCs. I miss the days that you got all the cool outfits from earning titles. These should all be included in the game by default. We should all boycott all the DLCs and force Namco to stop nickle and diming us!!!

Wha? My hand, its moving by itself. No, I don't care how cool these outfits are, we must resist. Stop it hand. No, NOOOOO!!!!

Vbuys dlc

T_T

In the end I couldn't resist the appeal of being a pirate...especially with these awesome costumes!!!

Vcries in the corner. This game has a lot of potential. I would love to keep playing it and would love to have it's minor bugs\errors fixed <3. DONT BUY THIS GAME!!!

Almost any current flash game will offer more game play and less bugs.

Tried waiting to see if devs would fix stuff and add some actual content.

That was a bad choice now Steam wont refund me even thou I have less then 2hrs played... :(

Never going to open this crap game ever again.

The game only has 1 map and its not even that big. Crashes all the time and the video shows 100% of the content dont expect to do anything more at all then what you see in the video. Honestly I cant see why Steam lets this trash through.. The idea of experiencing a game from a playtester perspective is one, that made me curious. Sadly, this one can't keep up. Instead of checking the gameworld for inconsistencies and problems, that might arise of oversights and unexpected player behaviour (maybe even with occasional updates, that fix some errors and implement a few new ones), this game is rather a lineup of minitasks with each ending on a bug.

While the pricing is a reason to keep expectations low, being led through short levels, where instead of a victory screen the reward is a bug report, does neither feel satisfying as a game nor as a testing simulation. Also the graphics make me motion sick.

This could have been good. But to get there, one would need to create the whole game anew.. I love this game! I have wonderful memories of playing this with my Mom and the steam re-release doesn't disappoint. While I say "re-release", nothing has changed - it's just been updated to run on modern operating systems (I'm on Windows 10.)

The audio is a little old, but there are unique question types - such as the celebrity collect call - that make it fun. The questions are snarky and surprisingly have a "dirty mind" tilt to them - in a great way, but I'd avoid junior high and below.

For new players, this is very much a computer game - not a controller or mouse game, Multi-player is done via a shared keyboard and there are fill-in-the-blank questions where you, yes, have to type (it's pretty forgiving on typos, tho.) This is in many ways a nice reminder of old style multiplayer...you get creative with seating.

This is also a blast to play solo. You get lots of teasing.

When you first launch, the screen will seem very small. An easy fix:

- Right-click the game in your steam library and select "View local files".
- Right click the main program (something similar like YDKJV2.exe and select "properties".
- Click the "Compatibility" tab.
- In the "Settings" section select the checkbox next to "Run in 640 x 480 screen resolution"
- Click Apply, Click OK, launch game from Steam.

While the initial white box won't be full screen, it will quickly flip to full screen. Don't worry, you haven't changed your desktop resolution, and once you quit the game everything will go back to normal. Problem solved!. This game is one of the best games ive ever played. I have 144 hours on steam and i never get tired of it, if you are new you should definately check it out :D

. I believe this story and its characters are absolutely fantastic! It's interesting and mysterious – supplemented with Point-and-click adventure game mechanics and animation. I look forward to upcoming chapters.

I'm so excited that this game exists again! The implementation is clearly a little rough (you can tell right away from the menus), but the developers seem to have captured everything that was awesome about the original game and added a bunch of great new content.. This game is pretty enjoyable. I haven't put long hours into the game quite yet, but ever person I've had try the game has really enjoyed it. This is definitely a game for those who want a sandbox style game with fun movement and a little panic on occasion. There are three main points to this game that work well the way they have been designed. Scavenging materials, growing and harvesting food and resources, and dangerous exploration.

The hacking can be a bit fickle at times. The three rings act like lock tumblers and they need to be rotated in the same way a lock works. However, and maybe it's just me, the rings don't always act like you'd expect them to. Half the time I have no idea if I'm not even interacting with the rings, or if I'm trying to turn them in a way they don't turn.

Definitely worth playing, just be patient with the locks and put on your favorite spacey-soundtrack.. It's been a while since I was excited for a game that was this disappointing.

<https://youtu.be/1W1f0cUp3NE>

[SteamHammerVR claims that it is "A truly immersive story adventure..." and I find that to be borderline false advertising. I don't believe that Wave Shooters would fall under the 'Adventure' genre even if they do have a story.](#)

[SteamHammer drops you into the middle of a London intersection about to be overrun by rat-bots with no context or backstory. You're then picked up by a guy in a blimp for equally lacking logical reasons. He then shoves you in a steampunk Ironman suit and sends you out to kill more rat-bots which for some reason want to suddenly attack a single house that you then have to protect. As far as stories go, it's all over the place.](#)

[To be fair though we could poke holes in most RPG stories starting hours so we'll skip that. The delivery of the story I did find rather interesting. The thematic black and white TV with the audio slightly out of sync was amusing and fitting.](#)

[The weapons looked interesting at first glance but to the level that I played before I'd had enough. I didn't find them to equally useful. My main weapons were the magents for smashing small bots and the hammers for taking out larger bots. None of the other weapons really felt like they lived up to the other two.](#)

[Now. The main complain.](#)

[This.](#)

[Is.](#)

[A.](#)

[Wave.](#)

[Shooter.](#)

[This isn't an adventure game. It's not going to have you traipsing across London as a bad\u2665\u2665\u2665\u2665steampunk Ironman. Maybe it's just me but that's the impression I got from the social media posts and the Steam page. I very well could have interpreted all of those things incorrectly however I went in with one set of expectations and what I found was nothing more than an average, run of the mill Wave Shooter that just wasn't enjoyable.](#)

[There was story. I'd periodically hear dialog while fighting but wasn't really able to follow it very well while fighting. Even playing through the level twice I feel like I missed bits of it and overall I didn't feel like it added much to bending over and swatting at rats.](#)

[I can't really quantify fun or say exactly why I didn't find the game enjoyable. Bending over at a 90 degree angle and swatting rat-bots just doesn't do it for me. The larger enemies were equally as unsatisfying to smash into pieces. So...](#)

[Ultimately, SteamHammerVR just wasn't fun and for that it gets a thumbs down.. This is the first Steam game I've actually uninstalled. That should give you an idea of how bad it is.. so far so good, potential is here, great price too. Gets repetitive really fast but can be fun for a couple of hours.](#)

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